# **D**MYTRO **C**HUMAKOV

Devlight

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Autumn 2021 - Autumn 2022

Winter 2023

#### EMPLOYMENT

# iOS Developer, Senior

### Marketplace app

- Decreased crash rate by up to 7%
- Reduced the total size of the app by up to 5%
- Updated network part, which allows increasing performance by up to 10%
- Adopted architectural solutions that allow scaling the application
- Created Xcode MVVM+Router template to reduce file creation time
- Covered business logic with unit tests
- Implemented pdf viewer
- Led a small Agile team in understanding what the team needs, and why the team needs it to continue improving the product, by making users happy, releasing the product on deadline, and being happy as a team member

GlobalLogic

### iOS Developer, Senior

Glucose tracker iOS app

- Rewrote 60% of the UI of the application on SwiftUI
- Created a log parser tool that allows opening the file, searching for the date, and sorting logs between the start and end dates by categories (device, analytics, unknown)
- Decreased developer time by up to 60% on the log sorting process by automatization with the log parser tool
- Implemented delete account feature
- Supported writing, reviewing, and maintaining technical documentation
- Supported unit tests, UI tests, and integration tests
- Supported customers via the helpline

Glucose tracker iWatch app

- Decreased application crash rate by up to 5%
- Implemented delete account feature
- Supported unit tests

#### iOS Developer, Middle Autumn 2020 - Summer 2021 GlobalLogic Headset control app Implemented support for a new type of device Implemented Bluetooth communication with a new type of device Built a new UI for a new type of device Implemented software update device feature through the iOS application iOS Developer, Middle CitrusDev Summer 2019 – Autumn 2020 NHS analog app Built covid tracking application that notifies users about potential health dangers Announcement app Built announcement application with 1-to-1 chat between buyer and seller iOS Developer, Junior Syject Company Winter 2019 – Summer 2019 Haircut app Built a haircut app for users and masters with a map for finding nearby located masters Implemented a calendar for managing available time Implemented a system for approving or declining incoming requests

iOS Developer, Trainee TAC Team Fall 2018 - Winter 2019

Multi-User studying app

 Built a Multi-User learning app with courses for teachers and students to track the study process, create, buy courses, and save study materials

Flashcards app

• Implemented zoom for open PDF files.

Currency app

- Implemented support for a new type of currency
- Redesigned part responsible for the currency

EDUCATION		
Kharkiv	National Technical University "Kharkiv	Fall 2013 – Winter 2018
	Polytechnic Institute"	

- M.S.E. in Measuring Systems and Devices, 2018. GPA: 3.6
- B.S.E. in System Engineering, 2017. In-major GPA: 3.4

# TECHNICAL EXPERIENCE

# Projects

- Multi-User MyDictionary App (2021). The platform allows users to create dictionaries with words of interest in different languages and synchronize them between iOS devices.
  [https://github.com/dchproject/Dictionary-App-iOS]
- Created open-source projects for sharing "Invaluable resources" that I would recommend for learning how to build software systems. [https://github.com/dchproject/invaluable-resources]

# LANGUAGES AND TECHNOLOGIES

- Swift (Proficient); Objective-C (Proficient); SQL (Proficient); Java (Amateur); HTML (Amateur); JavaScript (Amateur); Google Cloud Platform; UIKit; SwiftUI; BLE; Notifications; Location; REST API; Dynamic Links; Reactive Programming; Concurrency; In-App Purchases; Social Sign-In; Maps; Unit Testing; UI Testing; Integration Testing; CI/CD; Documentation
- Xcode; IntelliJ IDEA; App Code; Visual Studio Code; Git; Source Three; GitKraken; Postman; Sketch; Figma; Adobe XD